

Accommodations Menu: Presentational Speaking

Most Support

- Presenting outside of class to the teacher with 1-2 friends along for support
- Presenting outside of class to the teacher for a grade, but later to the class without the pressure of needing to still earn the grade (for students who are worried about “crash-and-burn” in front of the class, therefore receiving a low score.
- Recording a presentation that is shown in class. Classmates can ask questions after that the student can answer or give positive feedback.

Medium Support

- Allow students to present in pairs, therefore having a buddy system
- Allow students choice in seating: options include sitting in the back of the room while controlling a slideshow with a remote control (eyes not on the student as much)
- Allow the class to sit in a circle with the presenter seated in a circle while presenting

Low Support

- Allow students to use a sign-up sheet to determine order of presenters. This allows some level of choice which can ease some stress.
- Allow nervous students to present at any time when they feel ready. This could be first, in the middle, or last. The student will simply alert you when they want to present. This puts 100% autonomy on the student for when they will present, which gives them control.
- Allow a presenter to have a “helper” to help hold a poster board, advance to the next slide, or write on the board.
- Provide a selection of “fidgets” on the podium for students to select from to use while presenting.

Whole-Class Mindset

- Start each presentation with a pun/joke
- Demonstrate and reward “flubbing up” and laughing it off. Generate a class list of silly one-liners to add in to presentations when a mistake is made.
- Give the audience a task. Filling out a listening organizer emphasizes that the presenter is teaching and has something to offer.
- The presenter can ask class questions during the presentation, connecting and relating to the audience. “Who can guess what animal this is?” Connectedness creates community.